

Index

- Absolute value, 19
- Ackermann function, 179
- ADJ, 287
- Adjacency matrix, 280
- Adjacency structure, 286
- Adjacent nodes, 277
- Algebraic expression, 6, 215
- Algorithm, 9, 17
- Algorithmic notation, 21
- Ancestor, 215
- Arithmetic expression, 168
- Array, 2, 67
 - circular, 190
 - jagged, 87
 - multidimensional, 81, 84
 - parallel, 92
 - pointer, 86
- Assignment statement, 23
- Atoms, 90
- Attributes, 1
- AVAIL list, 123
- Average case, 28

- BACK, 145
- Base address, 69
- Base criteria, 176
- Base values, 176
- Big O notation, 29
- Binary search, 9, 78
 - complexity of, 80
- Binary search tree, 233
 - deleting in, 238
 - inserting in, 234
 - searching in, 234
- Binary tree, 214
 - complete, 216
 - depth of, 216
 - extended, 217
 - height of, 216
 - traversing, 221
- Bit matrix, 280
- Boolean matrix, 280
- Branch, 215
- Breadth-first search, 294
- Brothers, 215
- Bubble sort, 73-75
 - complexity of, 75

- Ceiling function, 18
- Chaining, 337
- Character set, 41
- Character type, 31, 46
- Child, 215

- CHILD, 256
- Circular array, 190
- Circular list, 140, 143
- Coding, 254
- Collision resolution, 335
- Column, 3, 81, 84
- Column-major order, 83, 84
- Complete binary tree, 216
- Complete graph, 277
- Complexity of algorithms, 5, 9, 27
- Concatenation, 48
- Conditional flow, 24
- Connected graph, 279
 - strongly, 279, 282
- Control, flow of, 23
- Copying, 133
- Cycle, 277

- Data, 1
- Data base management, 2
- Data modification, 332
- Data structure, 2
- Decision tree, 319
- Degree of a node, 277
- Deleting, 8, 50
- Dense list, 114
- Depth, 178, 216
- Depth-first search, 296
- Deque, 192
- Descendent, 215
- DEST, 287
- Diagonal, 95
- Digraph, 279
- Directed graph, 279
- Divide-and-conquer, 179
- Division method, 334
- Double hashing, 336

- Edge, 215, 277
- Elementary item, 1
- Empty string, 41
- Entity, 1
- Exit, 22
- Exponents, 20
- Extended binary tree, 217
- External node, 217
- External path length, 249

- Factorial function, 19, 177
- Father, 215
- Fibonacci sequence, 178
- Field, 1, 90
- FIFO (first-in-first-out), 7, 164, 188

- File, 1, 90
- File management, 2
- File searching, 333
- File sorting, 320
- Finite graph, 278
- FIRST, 145
- Fixed-length records, 2
- Fixed-length storage, 42
- Floor function, 18
- Folding method, 334
- FORW, 145
- Free-storage list, 123
- Front, 7, 188
- FRONT, 189
- Function subalgorithm, 30

- Garbage collection, 127
- General tree, 255
 - representation of, 256
- Generation, 216
- Global variables, 32
- Graph, 8, 277
 - complete, 277
 - deleting from, 291
 - directed, 279
 - inserting in, 289
 - labeled, 277
 - linked representation of, 286
 - searching in, 289
 - sequential representation of, 280
 - simple, 280
 - weighted, 277
- Group item, 1
- Growth, rate of, 29

- Hanoi, Towers of, 180-183
- Hash addressing, 333
- Hash function, 334
- Hashing, 333
 - double, 336
- Header linked list, 140
- Header list, two-way, 146
- Header node, 140
- Heap, 243
 - deleting the root of, 246
 - inserting into, 243
 - reheaping, 246
- Heapsort, 243
 - complexity of, 248
- Height of a tree, 216
- Horner's method, 113
- Huffman's algorithm, 249, 251

- Identifiers, 96
- Identifying numbers, 22
- Incedence matrix, 310

- Indegree, 279
- Index, 67, 82
- Indexing, 91
- Infix notation, 169
- INFO, 116, 217
- Initial point, 279
- Inorder threading, 230
- Inorder traversal, 221, 226
- Input-restricted deque, 192
- Inserting, 8, 49
- Insertion sort, 322
 - complexity of, 323
- Integer value, 19
- Internal node, 217
- Internal path length, 249
- Isolated node, 277
- Item, 1
- Iteration logic, 26

- Jagged array, 87

- Key, 1, 318

- Labeled graph, 277
- LAST, 145
- Leaf, 215
- Left child, 215
- Left subtree, 214
- Left successor, 214
- LEFT, 217
- Length:
 - of path, 249
 - of string, 41, 49
- Level, 216
- LIFO (last-in-first-out), 7,
- Linear array, 2, 67
 - deleting from, 71
 - inserting in, 71
 - traversing, 70
- Linear probing, 335
- Linear search, 9, 28, 76
 - complexity of, 77
- LINK, 116
- Link field, 115
- Linked list, 4, 114
 - circular, 143
 - copying, 133
 - deleting from, 134
 - header, 140, 146
 - inserting into, 127
 - searching, 121
 - traversing, 120
 - two-way, 144, 153
- Linked storage, 45

- List, 4, 114
 - AVAIL, 123
 - free-storage, 123
- Load factor, 335
- Local variables, 32
- Logarithms, 20
- Logic, 23
- Logical type, 32
- Loop, 278
- Lower bound, 67, 82
 - for sorting, 319.
- Matrix, 3, 81, 94
 - adjacency, 280
 - bit, 280
 - Boolean, 280
 - incedence, 310
 - path, 281
 - reachability, 281
 - sparse, 97
 - triangular, 97
 - tridiagonal, 97, 104
 - weight, 284
- Matrix multiplication, 96
 - complexity of, 96-97
- Maxheap, 243
- Mean, 31
- Memory, 2
- Memory allocation, 123
- Merge-sort, 328
 - complexity of, 330
- Merging, 8, 325
 - algorithm, 327
 - complexity of, 327
- Midsquare method, 334
- Minheap, 243
- Modules, 17, 23
- Modulus arithmetic, 18
- Multidimensional arrays, 81, 84
- Multigraph, 278
- Multiple edges, 278
- Neighbor, 277, 286
- NEXT, 287
- Nextpointer field, 115
- Node, 115, 214, 255, 277
 - external, 217
 - header, 140, 229
 - internal, 217
 - isolated, 277
 - terminal, 214
 - trailer, 143
- NODE, 287
- Nonlocal variables, 33
- NULL, 116, 219
- Null pointer, 115
- Null string, 41
- Null tree, 214
- Number, priority, 193
- O notation, 29-30
- One-dimensional array, 3
- One-way list, 115
- Open addressing, 335
- Operations, 8
 - on graphs, 289
 - string, 47
- Outdegree, 279
- Output-restricted deque, 192
- Overflow, 127
 - stack, 167-168
- Page, 84
- Parallel arrays, 92
- Parent node, 215
- Partial ordering, 298
- Pass (in an algorithm), 73
- Path, 215, 277
 - simple, 277
- Path length, 249, 271
 - external, 249
 - internal, 249
 - weighted, 250
- Path matrix, 281-282
- Pattern matching, 53, 55
 - complexity of, 57
- Permutations, 20
- Pointers, 4, 86
 - searching, 333
 - sorting, 320
- Polish notation, 169
- Polynomials, 143
- POP, 167
- Pop operation, 165
- Poset, 297
- Postfix notation, 169
- Postorder traversal, 221, 228
- Prefix notation, 169
- Preorder traversal, 221, 224
- Primary key, 1, 318
- Prime number, 37
- Priority number, 193
- Priority queue, 193
- Probe, 335
- Probing, 335
 - linear, 335
 - quadratic, 336
- Procedure, 23, 30
- PUSH, 167
- Push operation, 165
- Push-down list, 164

- Quadratic probing, 336
- Qualification, 92
- Queue, 7, 164, 188
 - deleting from, 192
 - inserting into, 192
 - priority, 193
- Quicksort, 173, 175, 200
 - complexity of, 176
- Radix sort, 330
 - complexity of, 332
- Reachable in a graph, 279
- Reachability matrix, 281
- Real type, 32
- Rear, 7, 188
- REAR, 189
- Record, 1, 90
 - fixed-length, 2
 - variable-length, 2
- Record structure, 6
- Recursion, 176
- Recursive procedure, 183
- Recursively defined, 176
- Regular array, 82
- Reheap, 246
- Remainder function, 18
- Repeat-for loop, 26
- Repeat-while loop, 27
- Repétitive flow, 26
- Replacement, 51
- RIGHT, 217
- Right son, 216
- Right subtree, 214
- Right successor, 214
- Root, 214, 279
- ROOT, 217
- Rooted tree, 279
- Row, 3, 81, 84
- Row-major order, 83, 84
- $S(\lambda)$, 335
- Scalor, 90
- Search:
 - binary, 9, 78
 - linear, 9, 28, 76
 - sequential, 76
- Searching, 8, 76, 318, 332
 - binary search tree, 234
 - files, 333
 - graph, 289
 - linked list, 121
 - pointers, 333
 - two-way list, 147
- Selection logic, 24
- Selection sort, 324
 - complexity of, 325
- Sequence logic, 23
- Sequential sort, 76
- Shortest-path algorithm, 284
- SIBL, 256
- Sibling, 216
- Side effect, 33
- Sigma (Σ), 19
- Similar graphs, 303
- Similar trees, 215
- Simple graph, 280
- Simple path, 277
- Son, 215-216
- Sorting, 8, 73, 318
 - bubble, 73
 - heapsort, 243
 - insertion, 322
 - lower bound complexity, 318-320
 - merge-sort, 328
 - quicksort, 173
 - radix, 330
 - selection, 324
 - topological, 297
- Sparse matrix, 97
- Square matrix, 95
- Stack, 7, 164
- STACK, 166
- START, 116
- STATUS, 294
- Status of a node, 294
- Strings, 41
- Strongly connected graph, 279
- Subalgorithm, 30
- Subscript, 2, 68
- Substring, 41, 47
- Subtree, 214
- Successor, 214, 286
- Summation symbol (Σ), 19
- SWITCH, 31
- Symmetric matrix, 97
- Table, 3, 81
- Terminal node, 214
- Terminal point, 279
- Text, 49
- Thread, 230
- Threaded tree, 230
- Time-space tradeoff, 10, 15
- TOP, 166
- Top of a stack, 7, 165
- Topological sorting, 297
- Towers of Hanoi, 180, 185
- Trailer node, 143
- Transitive closure, 282
- Traversing, 8
 - binary tree, 221
 - graph, 294

Traversing (*continued*)

- linear array, 70
 - linked list, 120
 - two-way list, 147
- Tree, 5, 214, 255
- binary, 214
 - decision, 319
 - depth of, 216
 - general, 255
 - height of, 216
 - null, 214
 - threaded, 230
- Triangular matrix, 97
- Tridiagonal matrix, 94, 104
- Two-dimensional array, 3
- Two-way header list, 146
- Two-way list, 144, 153
- deleting from, 147
 - inserting into, 148
- Type, 31
- $U(\lambda)$, 335
- Underflow, 127
- Upper bound, 67, 82
- Variable, 31
- global, 32-33
 - local, 32
 - subscripted, 2
- Variable length, 2
- Variable-length records, 2
- Variable-length storage, 44
- Vertex, 277
- Visiting, 70
- Warshall's algorithm, 282
- Weight, 277
- Weight matrix, 284
- Weighted graph, 277
- Weighted path length, 250
- Word processing, 49
- Worst case, 28