

Index

Note: **Boldface** numbers indicate illustrations or tables.

% format character, 373
%c format conversion specifier, 377
%d format conversion specifier, 375, 377–378
%f conversion characters, 42
%s format conversion specifier, 377
&, && AND operators, 96–97
' transpose operator (single quote), 28–29
+ addition command character, 17
- subtraction command character, 17
.m file extension, 6
== equivalence (equality) operator, 95, 276
.@ operator to create function handle, 346
.|| OR operators, 97–98
~ NOT operator (tilde), 98
~~ non-equivalence operator, 95
... continuation character (ellipsis), 5, 75
! special command character (exclamation mark), 15
& defining keyboard mnemonics (ampersand), 488
() forming subscripts (parentheses), 46, 50–52, 71
* multiplication command character, 17
* skipping selected columns (asterisk), 400

A

abort Command, 15
accelerator keys, 487
Accelerator property, 487
actual arguments, 201–202

addpath Command, 17
advantages of MATLAB, 2–3
algorithm, 88, 212–213
 design, 88
 selection sort, 212–213, **213**
alpha release, 90
ans function, 38
answer cell array, 480
arguments, 201–202, 218–223
 actual, 201–202
 dummy, 201–202
 input list, 200–201
 optional, 218–223
 output list, 200, 201
Array Editor, 12, 13
arrays, 3, 21–25, 25–31, 31–34, 35–37, 45, 46–49,
 315–357
cell, 323–336
classification of, 21–22
commands and functions for, **30, 49, 320, 336, 346,**
 349, **354**
defined, 3, 21
element-by-element basis, 46
empty, 26
function handles, 345–351
initializing variables, 25–31
matrices, 21
multidimensional, 31–34, **32**
operations, 45, 46–49, **49**
row order, 25–26
size, 21
sparse, 315–323
structure, 336–345
subarrays, 35–73
two-dimensional, 31–32
vectors, 21, 22

assignment statements, 25–27, 36–37, 325–326
 allocating cell arrays, 325–326
 subarrays, left-hand side in, 36–37
 variables for, 25–27
 at permissions string, 367
 axes, 410–411, 428
 lines, 411
 patches, 411
 position property, 428
 textstrings, 411
 axis Command, 117–120
 axis Command/function, 117

B

bar plots, 296, 298
 beta release, 90
 binary file, 383
 binary I/O functions, 368–373, 383–388
 example of reading and writing binary data, 370–372
 fread function, 369–372
 fwrite function, 368–369, 370–372
 precision strings, 368–369, 370, 369, 370
 size argument, 370
 skip argument, 369
 box_title, 480
 braces as cell constructors, 326
 branches, 85, 102–117
 defined, 85, 102
 examples using if constructs, 104–110, 112–113
 if construct, 102–113
 nested if constructs, 111–112
 switch construct, 113–114
 try/catch construct, 114–115
 break statements, 167
 breakpoints, 135–138, 137, 205
 bugs, 71
 button groups, 475, 476–479
 defined, 475
 SelectionChangeFcn property, 478
 unibuttongroup function, 478–479, 477–478
 ButtonDownFcn property, 497

C

callback functions, GUI, 440, 456–457, 497–498
 Callback property, 487
 callback subfunction, structure of, 454
 categorizing characters within a string, 276–278
 isletter function, 276–278
 isspace function, 276–278
 isstrprop function, 276–278, 277
 cell arrays, 323–336
 allocating using assignment statements, 325–326
 braces as cell constructors, 326
 cell functions, 326, 328, 336
 cell indexing, 325
 celldisp function, 327
 cellplot function, 327
 cellstr function, 331
 clear Command, 330

content indexing, 325
 creating, 325–326
 defined, 323
 deleting cells, 330
 extending, 327–330
 nargin function, 335
 plot function, 333–334
 plotline function, 331–334, 334
 pointer, 323, 324
 preallocating, 326, 328–330
 significance of, 332–336
 strings, of, 331–332
 types of, 323
 using data, 330–331
 varargin input argument, 332–335
 varargout input argument, 334–335
 viewing contents, 326–327
 cell functions, 326, 328, 336
 cell indexing, 325
 celldisp function, 327
 cellplot function, 327
 cellstr function, 331
 char variable, 24, 41, 272–274, 281
 char(x) function, 273
 character data, displaying, 377
 checkbx GUI property, 465
 Checkbx_callback function, 465, 465–466
 checkboxes, 463–466, 465–466
 Checked property, 487
 child objects, 410
 Children property, 424
 clc Command, 15
 clear Command, 11–12, 15, 330
 clear argument, 392
 clf Command, 15
 clock function, 38
 colon operator, 28–29
 column major order, 33
 column vector, 22
 Command History Window, 6–7, 7
 Command Window, 4–6, 6
 command function duality, 118
 comparing strings, 275–276
 equality operator, 276
 strcmp function, 275–276
 strcmpi function, 275–276
 strncmp function, 275
 strncmpi function, 275
 compassplots, 296, 299
 compiler, MATLAB, 3
 complex data, 261–272
 complex functions, 265–269
 complex numbers, 260
 complex variables, 264
 plot function, 271–272
 plotting, 269–272
 polar coordinates, 262, 263
 rectangular coordinates, 262–264, 263
 relational operators, 264–265
 complex numbers, 260

components, 440, 441–442, 459–475
 concatenating strings, 274
 strcat function, 274
 strvcat function, 274
 conditional breakpoint, 137–138
 constructs, 91
 containers, 440, 441, 475–479
 content indexing, 325
 context menu, 483, 488–489
 continue statements, 168
 contour plots, 305–306, 308
 conversion characters, 42
CreateFcn property, 497
 CTRL+key combinations, 487
CurrentCharacter property, 497

D

data dictionary, 23
 data files, 43–45
 load Command, 43–45
 save Command, 43
 data hiding, 200
 Data, 91–102, 200, 223–231, 261–295
 complex, 261–272
 hiding, 200
 integer, 293–295
 logical, 91–102
 MATLAB types, 262
 multidimensional arrays, 290–292
 sharing, 223–231
 single, 292–293, 295
 string functions, 272–290
DataName function, 420
DataValue function, 420
date function, 38
deblank function, 273, 280
 debugging, 71–73, 134–140
 breakpoints, 135–138, 137, 205
 bugs, 71
 conditional breakpoint, 137–138
 defined, 71
 logical error, 72
 M-Lint, 138–139
 programs in MATLAB, 134–140, 136
 run-time error, 71
 symbolic debugger, 73
 syntax error, 71
 decimal data, displaying, 375–376
 decomposition process, 88
dec2hex function, 282
default_answer cell array, 480
default_format, 40
default properties, 432–434
default string, 433–434
Default values, 432–433, 433
DeleteFcn property, 497
delim function, 279
demo Command, 14
 desktop, 4, 5
 device-independent plotting, MATLAB, 2–3

dialog boxes, 479–483, 479
 answer cell array, 480
 box_title, 480
 default_answer cell array, 480
 directoryname, 482
 error and warning, 479–480
 error_string message, 480
 filename, 481
 filter_spec parameter, 481
 input, 480–481, 481
 line_no parameter, 480
 modal string, 480
 modal, 479
 non-modal string, 480
 non-modal, 479
 ok button, 480
 pathname, 481
 prompt cell array, 480
 start_path parameter, 482
 title parameter, 480, 481, 482
 types of, 479
uigetdir, 482, 483
uigetfile, 481–482, 482
uisetcolor, 483
uisetfile, 481
uisetfcnt, 483
 warning_string message, 480
diary Command, 15
directoryname, 482
 disadvantages of MATLAB, 3
disp function, 41
 docking, Windows to desktop, 10–11
double data type, 317
double function, 273
double variable, 24, 292–293, 294, 295
 dummy arguments, 201–202
 dynamic field names, 343–344

E

ease of use, MATLAB, 2
 edit boxes, 460–462, 461–462
 Edit Window, 7–8, 9
 edit GUI property, 460
 element-by-element performance operations, 46
 ellipsis, 5
 empty array, 26
end function, 35
end statement, 111
 enhancements, GUI, 497–502
 ButtonDownFcn property, 497
 CreateFcn property, 497
 creating a histogram GUI, 498
 CurrentCharacter property, 497
 DeleteFcn property, 497
 KeyPressFcn property, 497
 WindowButtonDownFcn callback function, 497
 WindowButtonMotionFcn callback function, 497
 WindowButtonUpFcn callback function, 497
eps function, 38
 equivalence (equality) operator, 95, 276

error dialog box, 479–480, 480
 error function, 218–219
error_string message, 480
 escape characters, 42, 376
 eval function, 237, 282
 events, GUI, 439
 exist function, 389–391, 389
 explode function, 300
 expression statement, 25
 ezplot function, 300–301

F

factory string, 433–434
 false function, 91–92
 fclose function, 368
 feof function, 389, 392
 ferror function, 389, 392, 393
 feval function, 237, 347
 fgetl function, 382
 fgets function, 383
 fieldnames function, 339
 fields, 336, 337–345, 337, 341
 adding fields, 339–340
 dynamic field names, 343–344
 fieldnames function, 339
 getfield function, 342
 removing fields, 340
 setfield function, 342
 size function, 344
 figure function, 121, 410, 429, 432–433, 440, 457–458
 figure toolbar, 132–133, 133
 Figure Window, 8, 10
 figures, 121, 132–133, 410–411, 426–428, 429–431, 431–432, 454, 456
 annotating and saving plots, 132–133
 application data, adding to, 454, 456
 axes objects, 428
 axes, 410–411, 428
 creating multiple Windows, 121
 default properties, 432–434
 object positions, 426–428
 positioning objects within, 429–431
 printing-related properties, 431–432, 432
 types of, 410
 uicontrol objects, 428
 Units property, 427–428
 vector values, 426–427
 file id (*fid*), 364, 373, 379, 392–393, 399
 filename function, 359, 481
 files, 363–365, 365–368, 368–369, 369–372, 383–388, 388–401, 402, 403
 at permissions string, 367
 binary, 383
 comparison of formatted and unformatted, 384–388, 384
 fclose function, 368
 file id (*fid*), 364, 373, 379
 fopen function, 365–367, 366, 367
 formatted, 383
 fread function, 369–372

fwrite function, 368–369, 370–372
 input/output statements, 364
 opening and closing, 365–368
 positioning, 388–401, 402, 403
 processing, introduction to, 363–365
 status functions, 388–401, 402, 403
 unformatted, 383
 wt permissions string, 367
 filter_spec parameter, 481
 Findobj function, 422–423
 findobj function, 456–457
 findstr function, 278
 floating-point data, displaying, 376
 fopen function, 365–367, 366, 367
 for loop, 153–170, 341–342
 break statements, 167
 continue statements, 168
 details of operation, 161–163
 indentation, 161
 just-in-time (JIT) compiler, 163–167
 loop index, 154, 161
 nesting, 168–170
 preallocating arrays, 161–162
 structure arrays, 341–342
 vectorizing arrays, 162–163
 format, 40
 format Command, 40–41, 41
 format conversion specifiers, 374–377
 character data, 377
 decimal (%d), 375
 decimal data, 375–376
 escape characters, 376
 floating-point data, 376
 format flags, 375
 format strings, use of, 377–378
 fprintf function, 373–374, 374, 375, 376, 377, 377–378
 structure of, 374
 understanding, 374–377
 format flags, 375
 format string, 373–374, 374, 399
 format strings, use of, 377–378
 formatted file, 383
 formatted I/O functions, 373–383, 383–388
 comparing to binary I/O functions, 383–388
 fgetl function, 382
 fgets function, 383
 format conversion specifiers, 374–377
 format flags, 375
 format string, 373–374, 374
 format strings, use of, 377–378
 fprintf function, 373–374, 374, 375, 376, 377–378
 fscanf function, 380–382, 381
 generating a table of information, 379–380
 line character array, 382–383
 sprintf function, 379
 fplot function, 300–301
 fprintf function, 41–43, 42, 281, 282, 359, 373–374, 374, 375, 376, 377–378
 fread function, 369–372

- frewind** function, 392
fscanf function, 380–382, 381
fseek function, 392
f.tell function, 389, 392
function functions, 236–240, 237
function handles, 345–353
 - @ operator, 346
 - creating and using, 346–349
 - defined, 345
 - feval function, 347
 - func2str function, 347–348
 - functions for manipulation, 349
 - nested functions, 350–351
 - parentheses, 347
 - persistent statement, 350
 - plotfunc function, 348
 - significance of, 349–350
 - str2func function, 346**functions**, 53–54, 199–259, 345–353, 359–407, 421
 - array inputs, 53–54
 - binary I/O, 368–373, 383–388
 - built-in, 53–54
 - common, 55, 75–77
 - comparison of binary and formatted I/O, 383–388
 - defined, 53
 - file id (fid), 364, 373, 379
 - file opening and closing, 365–368
 - file processing, introduction to, 363–365
 - formatted I/O, 373–383, 383–388
 - function function, 236–240
 - function handles, 345–353
 - input/output (I/O), 359–407
 - input/output statements, 364
 - load Command, 361–363, 363
 - manipulating user-defined data, 421
 - MATLAB, 201–207
 - optional results, 53
 - order of evaluation, 245–246
 - preserving data between calls, 231–236
 - save Command, 361–363, 362
 - scope, 240
 - textread function, 361
 - user-defined, 199–259**func2str** function, 347–348
fwrite function, 368–369, 370–372
fzero function, 236
- G**
- Gca** function, 422
gcbf (get callback figure) function, 456, 469
gcbo (get callback object) function, 456
gcf function, 422
gco function, 422, 424
get function, 412–413, 422, 459
getappdata function, 420–421
getfield function, 342
global memory, 223–231
global statement, 223
graphical image, exporting a plot, 57–59
graphical user interface (GUI), 3, 439–507
 - axes, 440, 442
 - callbacks, 440, 497–498
 - components, 440, 441–442, 459–475
 - containers, 440, 441, 475–479
 - creating and displaying, 440–457
 - defined, 3, 439
 - dialog boxes, 479–483, 479
 - enhancements, 497–502
 - error dialog box, 480
 - figure properties, 457–458
 - graphical controls, 440, 441
 - guide function, 443–444, 443, 447, 448–449
 - how it works, 439–440
 - interface components, 459–475
 - menus, 440, 442, 438–494
 - object properties, 457–459
 - properties, 457–459, 477–478, 484, 485
 - pseudocode (pcode), 495–496
 - static elements, 440, 442
 - tips for creating, 494–502
 - tool tips, 494–495
 - toolbars, 440, 442, 496–497
 - uicontrol properties, 458–459
 - unibuttongroup properties, 477–478
 - unipanel properties, 477–478
 - graphics objects, MATLAB, 409
 - Greek and mathematical symbols, 125
 - grid Command, 56
 - guide function, 443–444, 443, 447, 448–449
 - guide window, 445

H

H1 comment line, 202
handle graphics, 409–437

 - axes objects, 428
 - changing object properties, 411–418
 - default properties, 423–434
 - default string, 433–434
 - Default values, 432–433, 433
 - defined, 409
 - factory string, 433–434
 - figure objects, 426–428
 - figures, 410–411, 426–428
 - functions for manipulating user-defined data, 421
 - graphic objects, hierarchy of, 410
 - graphics object properties, 434
 - line object, 409
 - listing possible property values, 418–420
 - MATLAB system, 409–411
 - object handles, 411, 422–423
 - position and units, 426–431
 - position property, 426–431
 - positioning objects within a figure, 429–431
 - printer positions, 431–432
 - printing-related figure properties, 432
 - property name, 411
 - remove string, 433–434
 - root object, 410, 432
 - selecting objects with mouse, 423–426
 - set function, 418–420, 422, 432–433
 - text objects, 428
 - uicontrol objects, 428

- handle graphics, *continued*
 - Units property, 427–428
 - user-defined data, 420–421
- handle, 409, 411
- handles structure, 463, 465
- Help Browser, 13–14, 13
- help Command, 14
- helpdesk Command, 13
- helpwin Command, 13
- hierarchy, 50–53, 50, 410
 - graphic objects, 410
 - operations, 50–53, 50
- histogram, 228, 230, 302–303, 302, 498–502, 502
- hdl1 function, 420–421
- hold Command, 120
- host function, 243
- h_fig function, 422
- h_obj function, 422

- I**
- i function, 38
- identity matrices, 29
- if construct, 102–113
 - else clause, 103
 - elseif clause, 103
 - end statement, 111
 - nested, 111
- if/else construct, 173–174
- index, loop variable, 154, 161
- Inf function, 38
- Inf statement, 370, 380
- input argument list, 200, 201
- input dialog box, 480–481, 481
- input function, 29–30
- input/output (I/O) functions, 359–407
 - binary, 368–373, 383–388
 - comparison of binary and formatted, 383–388
 - fclose function, 368
 - file id (fid), 364
 - file opening and closing, 365–368
 - file positioning and status functions, 388–401, 402, 403
 - file processing, introduction to, 363–365
 - filename function, 359
 - fopen function, 365–367, 366, 367
 - format conversion specifiers, 374–377
 - formatted, 373–383, 383–388
 - fprintf function, 373–374, 374
 - fread function, 369–372
 - fwrite function, 368–369, 370–372
 - input/output statements, 364
 - load Command, 361–363, 363
 - precision strings, 368–369, 370, 369, 370
 - save Command, 361–363, 362
 - size argument, 370
 - skip argument, 369
 - textread function, 359–361
 - inputname function, 218–219
 - int2str function, 41, 281
 - integer data types, 293–295

- double function, 294
- limitations of, 295
- single function, 294
- interface components, GUI, 459–475
 - checkbox property, 465
 - checkboxes, 463–466, 465–466
 - Checkbox_Callback function, 465, 465–466
 - edit boxes, 460–462, 461–462
 - edit property, 460
 - gcbf function, 469
 - handles structure, 463, 465
 - list boxes, 466, 469, 470–471
 - listbox property, 469
 - max property, 460, 470
 - min property, 460, 465, 470
 - open string, 469
 - popup menus, 466, 468
 - pushbutton property, 463
 - pushbuttons, 462–463
 - radiobutton property, 465
 - radiobuttons, 463–466, 467–468
 - SelectionType property, 469
 - slider property, 469
 - sliders, 469–471, 471
 - static text fields, 460
 - String property, 460, 462
 - temperature conversion program, 472–475
 - text property, 460
 - TextBox field, 463, 465
 - toggle buttons, 463, 464
 - togglebutton' property, 463
 - ToggleButton_Callback function, 463
 - uicontrol function, 460, 462–463, 465, 469
 - Value property, 463, 465, 466, 469–470
- ischar function, 273
- isletter function, 276–278
- isspace function, 276–278
- issparse function, 318
- isstrprop function, 276–278, 277

- J**
- j function, 38
- just-in-time (JIT) compiler, 163–167

- K**
- keyboard mnemonics, 487–488
- KeypressFcn property, 497

- L**
- Label property, 487
- Layout Editor, 443, 460, 469, 475
- legend Command, 61
- legend function, 60–63
- legends, 60–63
- lexicographic order, 285
- line character array, 382–383
- line color, 60–63, 60
- line object, 409
- line plots, 303–305, 304
- line style, 60–63, 60

- linear regression, 175
 lines, 411
 LineSpec option, 409
 LineWidth properties, 123, 124
 line_no parameter, 480
 list boxes, 466, 469, 470–471
 listbox GUI property, 469
 load Command, 43–45, 361–363, 363
 load-ascii Command, 363
 logarithmic scales, 63
 logic operators, 96–99, 97
 AND, 96–97
 hierarchy of operations, 99
 NOT, 98
 OR, 97–98
 using numerical data, 98–99
 logical arrays, 170–175
 if/else constructs, 173–175
 masking operations with, 170–173
 logical data type, 91–102
 equivalence operator, 95
 false function, 91–92
 logic operators, 96–99, 96
 logical functions, 100–101, 101
 logical variable, creation, 92
 non-equivalence operator, 95
 real function, 92
 relational operators, 92–94, 92, 94
 roundoff errors, 95
 true function, 91–92
 truth tables, 96, 97
 logical error, 72
 logical functions, 100–101, 101
 loglog function, 63
 lookfor Command, 14
 loop index, 154, 161
 loops, 85, 147–198
 defined, 85, 147
 break statements, 167
 continue statements, 168
 examples of, 175–190
 for loop, 153–170
 just-in-time (JIT) compiler, 163–167
 logical arrays, 170–175
 loop index, 154, 161
 nesting, 168–170
 vectorization, 163, 170–175
 while loop, 147–153
 low-level graphics commands, use of, 415–418
 lowercase function, 280
 lowercase string conversion, 280
- M**
- M-files, 5, 15–17, 201–206, 451–454
 callback subfunction structure, 454
 calling with arguments, 453–454, 455
 calling without arguments, 452–453
 defined, 5
 examination of, 451–452
 manual modification of, 454, 456
- MATLAB functions, 201–206
 script files, 201
 search path for, 15–17
 M-Lint, 138–139
 Marker properties, 123, 124
 marker style, 60–63, 60
 masking operations using logical arrays, 170–173
 mat2str function, 282
 MATLAB Editor, 9
 matrices, 21
 Matrix Laboratory (MATLAB), 1–20, 21–84, 262, 409–411
 advantages of, 2–3
 array operations, 45, 46–49
 arrays, 21–25, 31–34
 basics of, 21–84
 built-in functions, 53–54
 commands and functions for, 75–77, 140–141, 191, 237, 247–248, 284, 296, 306, 309–311, 320, 330, 336, 346, 349, 354, 405, 435, 504–505
 data files, 43–45
 data types, 262
 debugging, 71–73
 disadvantages of, 3
 displaying output data, 40–43
 environment, 3–17
 handle graphics system, 409–411
 hierarchy of graphic objects, 410
 hierarchy of operations, 50–53, 73, 99
 introduction to, 1–20
 plotting, 54–71
 scalar operations, 45–46
 special symbols, 75
 special values, 38–39
 subarrays, 35–37
 use as scratch pad, 17
 variables, 21–25, 25–30
 matrix operations, 46, 47–49, 49
 max function, 53
 max property, 460, 470
 memory, 33, 223–231, 231–236
 global memory, 223–231
 persistent memory, 231–236
 storing multidimensional arrays, 33
- Menu Editor, 485, 487, 485–486
 menus, 440, 442, 483–494
 accelerator keys, 487
 context, 483, 488–489, 490–491
 creating, 487
 default menu, suppressing, 485–486
 defined, 483
 guide Layout Editor, 485
 keyboard mnemonics, 487–488
 Label property, 488
 Menu Editor, 485, 487, 485–486
 MenuBar property, 486
 propedit Property Editor, 485
 set Command, 488–489
 standard, 483

- menus, *continued*
 uicontextmenu objects, 485, 488
 uicontextmenu properties, 485
 uimenu objects, 484–485
 uimenu properties, 484
 mesh plots, 305–306, 307
 min property, 460, 465, 470
 modal string, 480
 mouse, selecting objects with, 423–426
 multidimensional arrays, 31–34, 32, 34, 290–292
 accessing with one dimension, 33
 column major order, 33
 displaying data, use for, 290–292
 ndims function, 291
 size function, 291
 storing in memory, 33
 two-dimensional, 31–32
 multiple plots, 58–59
- N**
- n statement, 359, 370, 380, 399
 Nan function, 38
 nargchk function, 218–219
 nargin function, 218
 nargout function, 218, 335
 ndims function, 291
 nested functions, 243–245, 243, 350–351
 function handles, 350–351
 persistent statement, 350
 user-defined functions, 243–245, 243
 nested if constructs, 111–112
 nested loops, 168
 nesting loops, 168–170, 344–345
 for loops, 168–170
 structure arrays, 344–345
 [n m] statement, 370, 381
 non-equivalence operator, 95
 non-modal string, 480
 num2str function, 41, 281
 numeric-to-string conversions, 281–282
 dec2hex function, 282
 int2str function, 281
 mat2str function, 282
 num2str function, 281
 sprintf function, 282
- O**
- object handles, 422–423, 423–426
 finding, 422–423
 Children property, 424
 Findobj function, 422–423
 Gca function, 422
 gcf function, 422
 gco function, 422
 h_fig function, 422
 h_obj function, 422
 selecting with mouse, 423–426
 selection region, 423
 stacking order, 424
 waitforbuttonpress function, 424
- object properties, 411–418, 457–459
 after creation time, 412–415
 at creation time, 411–412
 changing, 411–418
 figure properties, 457–458
 get function, 412–413
 Property Editor, 413, 415
 set function, 412–413
 uicontrol properties, 458–459
 using low-level graphics commands, 415–418
 value pairs, 411–412
- offset string, 393
 ok button, 480
 open string, 469
 operations, 45–53
 array, 46–47, 49
 hierarchy of, 50–53
 matrix, 46, 47–49
 scalar, 45–46
 optional arguments, 218–223
 order of function evaluation, 245–246
 origin string, 393
 bof value, 393
 cof value, 393
 eof value, 393
 otherwise code block, 113
 output argument list, 200, 201
 output data, displaying, 40–43
 changing default format, 40–41
 conversion characters, 42
 disp function, 41
 escape characters, 42
 format Command, 40–41, 41
 fprintf function, 41–43, 42
- P**
- panels, 475–478
 defined, 475
 grouping related characteristics, 477
 styles, 476
 unipanel function, 475–476, 477–478
 parent objects, 410
 parentheses, use of, 46, 50–52, 71, 323, 347
 pass-by-value scheme, 207–217
 patches, 411
 path Command, 17
 Path Tool, 16
 path2rc Command, 17
 pathname, 481
 pcode Command, 495–496
 persistent memory, 231–236
 persistent statement, 231, 350, 447, 448
 pi function, 38
 pie function, 300
 pie plots, 296, 299
 platform independence, 2
 plot Command, 120, 123, 409
 plot function, 54, 271–272, 303, 333–334
 plotfunc function, 348
 plotline function, 331–334, 334

- plots, 295–303, 303–306
 bar, 296, 298
 compass, 296, 299
 contour plots, 305–306, 308
explode function, 300
 histogram, 302–303, 302
 line, 303–305
 mesh plots, 305–306, 307
pie function, 300
 pie, 296, 299
plot function, 54, 303
 stair, 296, 297
 stem, 296, 297
 surface plots, 305–306, 307
 three-dimensional functions, 306
 three-dimensional plots, 303–306
 two-dimensional functions, 296
 two-dimensional plots, 295–303
 plotting, 54, 56–71, 117–134, 208–211, 269–272,
 296, 300–301, 306
 annotating and saving plots, 132–133
axis Command, 117–120
 complex data, 269–272
 creating multiple figures, 121
 enhanced control of lines, 123
 enhanced control of text strings, 123–125
explode function, 300
ezplot function, 300–301
figure function, 121
fplot function, 300–301
 graphical image, 57–59
hold Command, 120
 introduction to, 54
 legends, 60–63, 62
 limits, controlling x- and y-axis, 117–120
 line color, 60–63
 line style, 60–63
 logarithmic scales, 63
loglog function, 63
 marker style, 60–63
 multiple plots on same axis, 120
 multiple plots, 58–59
plot function, 63, 271–272
 polar plots, 125
 printing, 57
 problem-solving examples, 64–71
 rectangular-to-polar conversion, 208–211
semilogx function, 63
semilogy function, 63
 simple *xz* plots, 56–57
 stream modifiers, 123
 subplots, 121–123, 122
 three-dimensional functions, 306
 two-dimensional functions, 296, 300–301
pointer, 323, 324
polar function, 125
 polar plots, 125
 popup menus, 466, 468
pos values in legend Command, 61
Position property, 426–431
 axes objects, 428
figure objects, 426–428
 positioning objects within a figure, 429–431
 printer use, 431–432
 text objects, 428
uicontrol objects, 428
 preallocating arrays, 161–162, 362
 precision strings, 368–369, 370, 369, 370
 predefined functions, MATLAB, 2
 preserving data between calls to a function, 231–236
 primary function, 241
print Command, 57–58
print options, 58
 printer positions, 431–432
 printing a plot, 57
 printing-related figure properties, 432
 private functions, 242–243
 problem-solving examples, 64–71
 program design, 85–146
 branches, 102–117
 debugging programs, 134–139
 logical data type, 91–102
 plotting features, 117–134
 pseudocode, 91
 top-down techniques, 85–91
 programs in MATLAB, 134–140
prompt cell array, 480
propedit Property Editor, GUI, 485
 properties, graphic objects, 409
Property Editor, 413, 415, 485
Property Inspector, 444, 445, 459
 property name, 411
 Propertyname value pairs, 411–412
 pseudocode, 88, 91, 495–496
 pushbutton property, 463
 pushbuttons, 462–463
- Q**
 quadratic equation, program to solve, 105–108
- R**
radiobutton property, 465
 radiobuttons, 463–466, 467–468
rand function, 230–231
randn function, 230–231
 random number generator, 224–231
real function, 92
 relational operators, 92–94, 92, 94
remainder function, 279
remove string, 433–434
repl function, 279
reset function, 232–233
 reusable code, 200
rmpath Command, 17
root object, 410, 432
 roundoff errors, 95
 row order, 25–26
 row vector, 22
 run-time error, 71
 running averages, 231–236

S

save Command, 43, 361–363, **362**
 save-ascii Command, 363
 scalar operations, 45–46
 arithmetic between, 46
 assignment operator, 46
 scalar value, assignment to subarray, 37
 scope of a function, 240
 script files, 6, 201
 search path, 15–17
 searching and replacing characters within a string, 278–279
 delim function, 279
 findstr function, 278
 remainder function, 279
 repl function, 279
 srch function, 279
 str function, 279
 string function, 279
 strmatch function, 278–279
 strep function, 279
 strtok function, 279
 selection region, 423 token function, 279
 selection sort, 212, **213**
 SelectionChangeFcn property, 478
 SelectionType property, 469
 semilogx function, 63
 semilogy function, 63
 Separator property, 487
 set Command, 488–489
 set function, 412–413, 418–420, 422, 432–433, 459
 setappdata function, 420–421
 setfield function, 342
 shape of array values, 36
 signed integers, 293
 simple xz plots, 56–57
 single data type, 292–293, 295
 double variable, 292–293
 limitations of, 295
 single variable, 292–293, 294, 295
 size argument, 370, 380–381
 size function, 29, 291, 344
 skip argument, 369
 slider GUI property, 469
 sliders, 469–471, 471
 sorting data, 212–217
 sparse arrays, 315–323
 defined, 315–316
 double data type, 317
 generating sparse matrices, 319
 issparse function, 318
 sparse attribute, 317–323
 sparse matrix functions, 318, **320**
 sparse matrix, 316
 whos Command, 318
 working with sparse matrices, 319–320
 sparse attribute, 317–323
 sparse function, 318, **320**
 sparse matrices, 316–323
 defined, 316

double data type, 317
 functions, 320
 generating, 319
 issparse function, 318
 solving simultaneous equations with, 320–323
 sparse attribute, 317–323
 sparse function, 318, **320**
 speye function, 319
 sprand function, 319
 sprandn function, 319
 whos Command, 318
 working with, 319–320
 special symbols, 19, 75
 special values, predefined, 38
 speye function, 319
 sprand function, 319
 sprandn function, 319
 sprintf function, 282, 379
 sqrt function, 54
 srch function, 279
 stacking order, 424
 stair plots, 296, **297**
 standard menu, 483
 Start Button, 7, 8
 start_path parameter, 482
 static text fields, 460
 status functions, file positioning, 388–401
 clear argument, 392
 exist function, 389–391, **389**
 feof function, 389, 392
 ferror function, 389, 392, 393
 frewind function, 392
 fseek function, 392
 ftell function, 389, 392
 offset string, 393
 origin string, 393
 textscan function, 398–401
 uiimport function, 401, 402, 403
 stem plots, 296, **297**
 str function, 279
 str2func function, 346
 strcamp function, 275–276
 strcampi function, 275–276
 strcat function, 274
 stream modifiers, 123
 string Command, 11
 string conversion functions, 273
 char(x) function, 273
 double function, 273
 string function, 279, 446
 string functions, 272–290, 331–332
 categorizing characters, 276–278
 cell arrays of, 331–332
 char variable, 272–274
 common MATLAB, 284
 comparing for equality, 275–276
 comparing individual characters, 276
 comparing, 275–276
 comparison function, example of, 285–288
 concatenating, 274

conversion, 273
ischar function, 273
 lowercase conversion, 280
 numeric-to-string conversions, 281–282
 searching and replacing characters, 278–279
 string-to-numeric conversions, 282–283
 trimming whitespace, 280
 two-dimensional character arrays, 273–274
 uppercase conversion, 280
`whos` Command, 272
String GUI property, 460, 462
 string-to-numeric conversions, 282–283
`eval` function, 282–283
`sscanf` function, 282–283
`str2double` function, 282–283
`strmatch` function, 278–279
`strncmp` function, 275
`strncpy` function, 275
 strongly typed language, 25
`strrep` function, 279
`strtok` function, 279
`strtrim` function, 280
struct function, 336, 339
 structure arrays, 336–345, 346
 adding fields, 339–340
 building, 337–339
 creating, 336–339
 defined, 336
 dynamic field names, 343–344
 `fieldnames` function, 339
 fields, 336, 337–345, 337, 341
 for loop, 341–342
 `getfield` function, 342
 nesting, 344–345
 removing fields, 340
 `setfield` function, 342
 `size` function, 344
 struct function, 336, 339
 structure functions, 346
 structure, defined, 336
 using data, 340–342
 structured program, 91
 sub-tasks, 199
 subarrays, 35–37
 assigning a scalar, 37
 assignment statement, use of on left-hand side, 36–37
 `end` function, 35
 shape, 36
 subfunctions, 241–242, 241
 subplot Command, 121–123
 subplots, 121–123, 122
 surface plots, 305–306, 307
 switch construct, 113–114
 symbolic debugger, 73
 syntax error, 71

T

Tag property, 487
 test execution, 71
 text objects, 428

text GUI property, 460
TextBox field, 463, 465
textread function, 359–361, 400–401
 filename function, 359
 format string, 373–374, 374
 n statement, 359
 relation to `textscan`, 400–401
textscan function, 398–401
textstrings, 411
 three-dimensional plots, 303–306, 307–308
 contour plots, 305–306, 308
 functions, 306
 line plot, 303–305, 304
 mesh plots, 305–306, 307
 surface plots, 305–306, 307
title function, 56
title parameter, 480, 481, 482
togglebutton GUI property, 463
ToggleButton_Callback function, 463
token function, 279
 tool tips, GUI, 494–495
Toolbar property, 496–497
 toolbars, 440, 442, 496–497
 top-down design techniques, 85–91, 199
 algorithm, 88
 alpha release, 90
 beta release, 90
 defined, 86
 limitations to, 199
 process steps, 86–88, 87
 pseudocode, 88
 unit testing, 89
 transpose operator, 28–29
 trimming whitespace from strings, 280
`deblank` function, 280
true function, 91–92
 `strtrim` function, 280
truth tables, 96, 97
try/catch construct, 114–115
 two-dimensional arrays, 31–32, 32, 273–274
 char variable, 273–274
 character, 273–274
 `deblank` function, 273
 introduction to, 31–32, 32
 two-dimensional plots, 295–303, 304
 line plots, 303–305, 304
 pie function, 300
 pie plots, 296, 299
 stair plots, 296, 297
 stem plots, 296, 297
Type property, 422

U

uibuttongroups object, 411

uicontextmenu function, 411, 440

uicontextmenu GUI objects, 485

uicontextmenu properties, 485

uicontrol function, 411, 428, 440, 457, 458–459, 460, 462–463, 465, 469

uicontrol GUI objects, 494, 497
uigetdir dialog box, 482, 483
uigetfile dialog box, 481–482, 482
uiimport function, 401, 402, 403
uimenu function, 411, 440
uimenu GUI objects, 484–485
uimenu properties, 484
uipanels object, 411
uisetcolor dialog box, 483
uisetfile dialog box, 481
uisetfont dialog box, 483
uitoolbar function, 411, 440, 497
undocking, Windows to desktop, 10–11
unformatted file, 383
uibuttongroup function, 478–479,
 477–478
uinpanel function, 475–476, 477–478
unit testing, 89, 199
Units property, 427–428
unsigned integers, 293
uppercase function, 280
uppercase string conversion, 280
user-defined data, 421–421
 DataName function, 420
 DataValue function, 420
 functions for manipulating, 421
getappdata function, 420–421
hdl function, 420–421
setappdata function, 420–421
user-defined functions, 199–259
 benefits of, 199–200
 data hiding, 200
 function functions, 236–240, 237
 global memory, 223–231
 H1 comment line, 202
 MATLAB functions, 201–207
 nested functions, 243–245, 243
 optional arguments, 218–223
 order of evaluation, 245–246
 pass-by-value scheme, 207–217
 preserving data between calls, 231–236
 private functions, 242–243
 random number generator, 224–231
 rectangular-to-polar plot conversion,
 208–211
 selection sort, 212
 sharing data, 223–231
 sorting data, 212–213
 subfunctions, 241–242, 241
 variable passing, 207–217

V

value pairs, 411–412
 Value property, 463, 465, 466, 469–470
 var statement, 25
varargin input argument, 332–335
varargout input argument, 334–335
 variable passing, 207–217
 variables, 22–25, 25–31
 assignment statements, 25–27
 built-in functions, 29
 defined, 22
 functions for initializing variables, 30
 keyboard input, 29–30
 row order, 25
 shortcut expressions, 28–29
vector, 21, 22
vectorization, 163, 170–175
vectorizing arrays, 162–163

W

waitforbuttonpress function, 424
warning dialog box, 479–480
warning function, 218–219
warning_string message, 480
weakly typed language, 25
which Command, 16–17
while loop, 147–153
whos Command, 11, 272, 318, 362
WindowButtonDownFcn callback function, 497
WindowButtonMotionFcn callback function, 497
WindowButtonUpFcn callback function, 497
Windows for MATLAB environment, 4–6, 6–7, 7–8, 9,
 8, 10–11
 Command, 4–6, 6
 Command history, 6–7, 7
 docking, 10–11
 Edit, 7–8, 9
 Figure, 8, 10
 undocking, 10–11
 workspace, 11–12
 Workspace Browser, 12–13, 12
 wt permissions string, 367

X

xlabel function, 56

Y

ylabel function, 56

Z

zeros function, 29